

## ACCSC ANNUAL REPORT OF GRADUATION AND EMPLOYMENT RATES 2025

AcademicProgram	Graduation Rate	Population Base	Employment Rate	Population Base
Bachelor's Degree in Business Administration-Major in Information Systems	13%	2	100%	2
Bachelor's Degree in Digital Graphic Design	53%	29	71%	20
Bachelor's Degree in Digital Graphic Design-Major in Computerized Animation	55%	18	78%	14
Bachelor's Degree in Digital Graphic Design-Major in Digital Photography	34%	11	82%	9
Bachelor's Degree in Digital Graphic Design-Major in Web Development	67%	2	100%	2
Bachelor's Degree in Science of Digital Cinematography	41%	26	57%	13
Bachelor's Degree in Science of Art and Design of Video Games	51%	34	30%	9
Bachelor's Degree in Science of Art and Design of Video Games major in Programming	58%	41	16%	6
Bachelor's Degree in Science in Digital Animation	57%	73	52%	36
Master in Graphic Arts with Specialization in Digital Graphic Design	62%	18	83%	15
Master in Digital Photography	67%	6	83%	5
Master of Science in Programming of Interactive Technology	75%	12	58%	7
Master in Graphic Arts with Specialization in Digital Graphic Design - ONL				
Master's in digital photography- ONL				
Master of Science in Programming of Interactive Technology - ONL				

The data reported on the ACCSC Annual Report for 2025. The table above includes graduation and employment rates from students who began their bachelor's degree between January 2019 and December 2018. For master's degrees, student rates include students who began between April 2021 and March 2022. \*As per ACCSC Annual Report instructions, if a program does not have data to report the Graduation Rate, the institution must report the program's Retention Rate.